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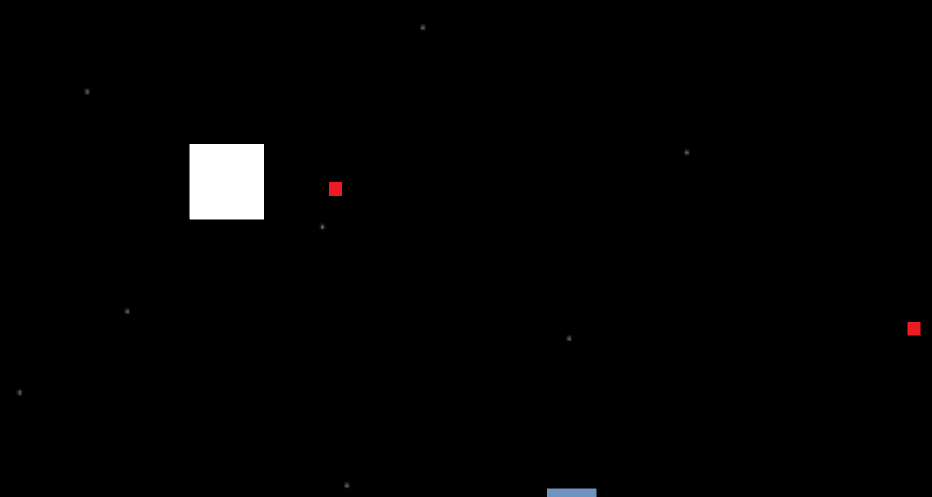
**Description**

This is a simple shooter game that scrolls vertically and the objective is to make through the entire wave without dying. You are given a set amount health and you will take damage for every time you collide into enemies or enemy projectile.

**Controls**

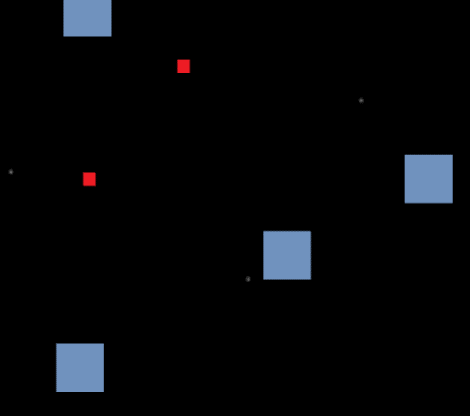
You may use A, W, S, D as a means to control your player or regular arrows. You may also shoot from either the CTRL button or any of your mouse buttons.

**Screen**



This will be the screen for the whole duration of the game.

**Enemies**



Enemies will be the smaller boxes relative to your player that will appear light blue and shoot red cubed projectiles.

**Sound**

The background music running for this game is called ‘Running in the 90s’ by Initial D. (https://soundcloud.com/user7298297/d-running-in-the-90s) I must clarify that this is not my material that I’ve created and is not for profit but for demonstration use only. The explosion sound after creating collision is from wavsource and the .wav file is called “.44 mag”. (http://www.wavsource.com/snds\_2016-10-30\_1570758759693582/sfx/gun\_44mag\_11.wav)

**Art**

* C:\Users\Tyrone Saulon\AppData\Local\Microsoft\Windows\INetCache\Content.Word\enemy.png



All game images are completely mine and created using Microsoft Paint.